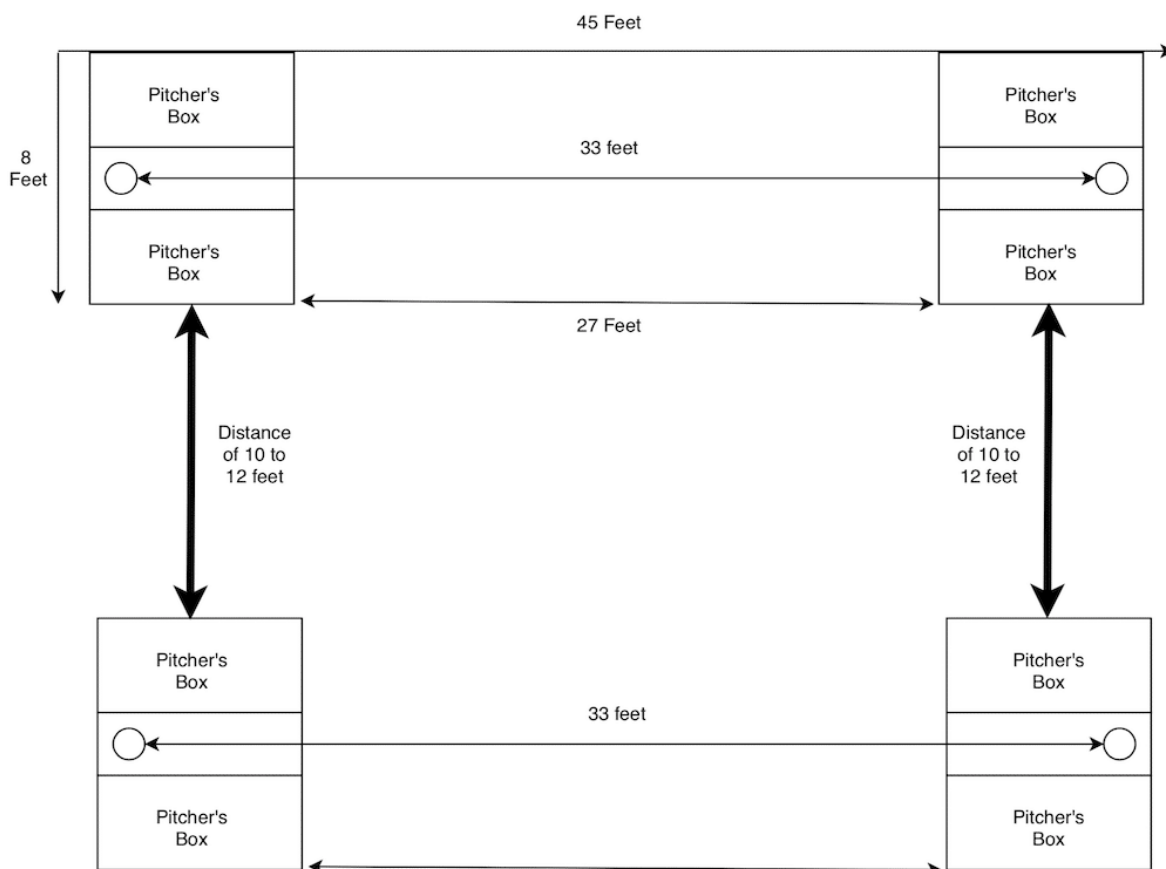


Cornhole Tournament Rules

We can have up to 64 (2 person) teams for the tournament. Once we are at the max of 64 teams, there will be no additional teams/individuals added. No individual is allowed to play on more than one team during the tournament. The field will be set up to the standard of a regulation cornhole field, to the best of our ability due to space and size of boards:



Each team will be randomly placed, by a blind draw, into their perspective groupings. Each group will be made up of 4 teams. Each group will start with a round-robin tournament, where each team will play one another. The team with the most wins will advance to the Playoff Game 1. In the event of a tie within the groups the winner will be based on their score, which will be determined from their round-robin games (see scoring information below).

Playoff Game 1, Playoff Game 2, the Semi Finals and the Finals will all be single elimination games. At the end, we will be left with the wining team, the 2nd place team and two 3rd place teams. Each elimination game will consist of up to 15 minutes or a score of 15 points to win, whichever comes first. The game is played where each team's points will cancel each other out. Example: while playing, Team 1 gets 5 points from their 4 bean bags that they have thrown on the field while Team 2 has gotten 7 points from their 4 bean bags they have

thrown on the field during the same round within their game; Team 2 gets 2 points total for that round while Team 1 gets no points, then they continue with their next round of throwing. Each team alternates throwing their bean bags from the same side of the field until all 8 bean bags have been thrown. Then the other side of the field throws the bean bags alternating turns. Once it gets back to the side that started, they alternate who throws first:



Team 1 player A throws their first bag, then Team 2 player A throws their first bag.

Team 1 player A throws their second bag, then Team 2 player A throws their second bag.

Team 1 player A throws their third bag, then Team 2 player A throws their third bag.

Team 1 player A throws their fourth bag, then Team 2 player A throws their fourth bag.

Now

Team 2 player B throws their first bag, then Team 1 player B throws their first bag.

Team 2 player B throws their second bag, then Team 1 player B throws their second bag.

Team 2 player B throws their third bag, then Team 1 player B throws their third bag.

Team 2 player B throws their fourth bag, then Team 1 player B throws their fourth bag.

Now

Team 2 player A throws their first bag, then Team 1 player A throws their first bag.

Team 2 player A throws their second bag, then Team 1 player A throws their second bag.

Team 2 player A throws their third bag, then Team 1 player A throws their third bag.

Team 2 player A throws their fourth bag, then Team 1 player A throws their fourth bag.

Now

Team 1 player B throws their first bag, then Team 2 player B throws their first bag.

Team 1 player B throws their second bag, then Team 2 player B throws their second bag.

Team 1 player B throws their third bag, then Team 2 player B throws their third bag.

Team 1 player B throws their fourth bag, then Team 2 player B throws their fourth bag.

And back to the top...

If you get out of sequence, finish that round of throwing by both teams, and then get back on sequence.

Once the game is over, either by points or by time, all teams from that round will leave the field of play to allow for the next set of players to take the field. There are 5 minutes between each game for the new players to get settled and ready to play.

During the round robin, there will be no additional time given for a tie game. A win will result in 2 points, a tie will result in 1 point and a loss will result in 0 points.

If there is a tie between the teams in a specific round-robin group, the winner will be decided by their tie-breaker score. On any game that the team wins, they will also receive a score to be applied to the tie breaker. The score is calculated by the difference between their winning score and the score of the losing team for that one game. Example: if Team 2 has a score of 15 and Team 1 has a score of 11, Team 2 gets a win which is worth 2 points plus 4 tie-breaker points ($15-11=4$). At the end of the round-robin if 2 teams are tied with points from their wins, ties or losses score, then the team to advance will be based off of their tie-breaker score. Example: if 2 teams within the same round-robin group ties, like Team 2 wins 2 games and loses 1 with a tie-breaker score of 7 and Team 4 wins 2 games and loses 1 with a tie breaker score of 9, Then Team 4 advances to the Playoff Game 1 for that round-robin grouping. If the tie breaker score results in a tie still, there will be a coin toss to see who advances. A field helper or volunteer will flip the coin, catch it in their hand and place it on the back of their other hand. The highest numbered team calls the coin toss (heads or tails). The winner of the coin toss advances on to the next round.

If there is a tie between 2 teams during the Playoff Game 1, Playoff Game 2, the Semi Finals or the Finals, the winner will be decided by the first team to score a point after all 8 bean bags have been thrown for that round. The scoring for a tie breaker round will be the same as the standard score where each team's points cancel each other out.

The final round will be completed once a team reaches 15 points, there will be no time limit for the final round.

Cheating will not be allowed. The first offense of cheating in any way will result in a 2 point deduction and a warning; the second offense will result in a disqualification. If a team is disqualified, they will be asked to leave the event grounds immediately.

Anyone who interferes with the tournament will be warned for their behavior that is interfering in the tournament to stop, on the second offense they will be asked to leave the event grounds.

Woodcreek Little League, its board of directors and the security hired for the event have the right to refuse service of alcohol to anyone that appears to be intoxicated or who has become violent either verbally or physically during the event. Woodcreek Little League, its board of directors and the security hired for the event have the right to ask anyone attending the event to leave the event grounds immediately if there is any rude, violent, sexual or abusive behavior that is deemed inappropriate or threatening by City standards, Little League standards and the Woodcreek Little League standards.